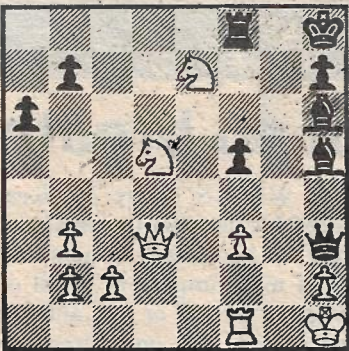
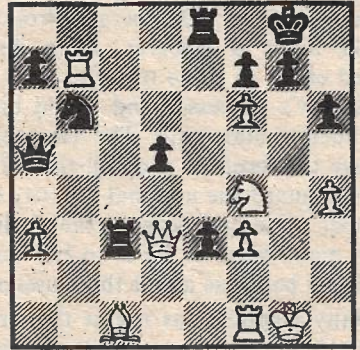


Prize puzzles

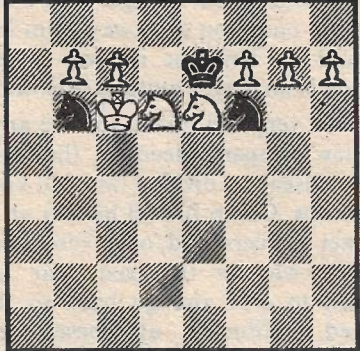
ON PAST performance *Listener* readers excel at puzzle and problem positions, so this week's column on new chess book releases takes the form of a competition. There are five positions, taken from recent publications, and the challenge is to find the best solution to each one. To spur you on prizes have even been arranged, courtesy of New Zealand Chess Supplies, PO Box 42-090, Homedale, Wainuiomata, who specialise in all varieties of chess books and equipment. Copies of the Batsford book *Kasparov-Korchnoi: The London Contest* will go to the best three sets of answers, and for runners-up there will be a minimum of five chess booklet consolation awards. Send your entries marked "Chess Competition" directly to New Zealand Chess Supplies, at the above address, and as usual winners will be announced in this column at a later date.



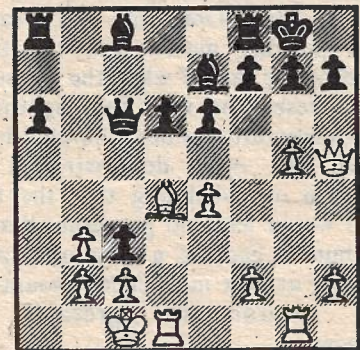
3. *White to play and win.*
 is remarkably prolific. Too prolific, of course, and there is no doubt that much of his work is ghosted by behind-the-scenes authors. However *Fighting Chess: My Games and Career* (Kasparov and Wade, \$12.95) nevertheless remains excellent value and most of the outstanding notes certainly emanated originally from the young Grandmaster's own pen. Of lesser quality is *My Games* (by Guess Who?) which is steeply priced at \$25.95, but does supply a more complete games record (372) than any other source. The puzzle position above is taken from early on in Garri's career, to fox fans who know his later games by heart.



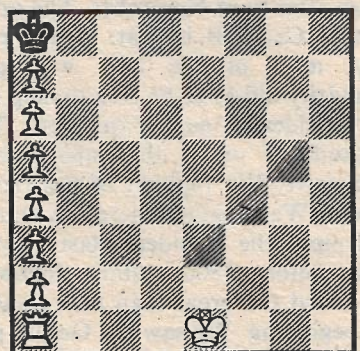
1. *White to play and win.*
 The newest Pergamon release, *David Bronstein: Chess Improviser* (\$27 hardcover) by B. S. Vainstein, is another quality translation of a Soviet book. Of special interest is the section where Bronstein himself chronicles how close he came to wresting the world title from the legendary Mikhail Botvinnik. He reveals that in one notorious blunder from the drawn match he accidentally picked up the wrong piece!



4. *White to play and mate in two moves.*



2. *White to play and win.*
 This next position is the sort you might expect to find in the best-selling manual *Batsford Chess Openings* (Kasparov and Keene, \$21) or *Sicilian: ... e6 and ... d6 systems* (Kasparov and Nikitin, \$22.95). It comes from the once highly fashionable Velimirovic Attack against the Sicilian Defence, named after incredible Yugoslav Grandmaster Dragoljub Velimirovic who would happily sacrifice a queen and two rooks while you were pronouncing his name.



5. *White to play and mate in eight moves (two solutions).*

These final two problems are from a delightful little work by A. Dickins and H. Ebert, *100 Classics of the Chessboard* (\$16.50).

In the first, White is playing up the board and so can choose to promote any one of his five pawns to a queen or anything else.

In the second puzzle (a famous classic composed in 1887) another solution was found in 1929 — but that may not make it any easier! White moves first and must mate on his eighth turn; both solutions are needed for full credit. Both of these last problems have been made deliberately difficult, however, so a competition entry may still be in with a chance even if incomplete. All of the above mentioned books, incidentally, should be available from New Zealand Chess Supplies — after entries close in two weeks!

Considering that in between writing books Kasparov has to find time to play world championship qualifying matches, the 20-year-old Soviet prodigy

MURRAY CHANDLER